**Battleship!**

**Materials:**

* Battleship recording sheet
* Pencil

**How to Play:**

* Create two coordinate planes on graph paper – one for you and one to keep track of your partner. Label the x and y axes.
* Each player places 5 ships on his/her plane. Place your ships on points, not in boxes. Place them according to the following:
	+ Air Craft Carrier – 5 spaces
	+ Battleship – 4 spaces
	+ Destroyer – 3 spaces
	+ Submarine – 3 spaces
	+ Destroyer – 2 spaces
* Players take turns guessing where each other’s ships are located, using (x, y) coordinates. For example, Player 1 might say, “(5, 4). If one of Player 2’s ships is located at (5, 4) s/he says, “Hit!” If not, s/he says, “Miss!”.
* When an entire ship has been sunk, the player says, “You sank my “[name of ship]”. When all of a player’s ships have been sunk, that player loses and the game is over.

**Battleship Recording Sheet**

My Partner’s Ships:

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My Ships:

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